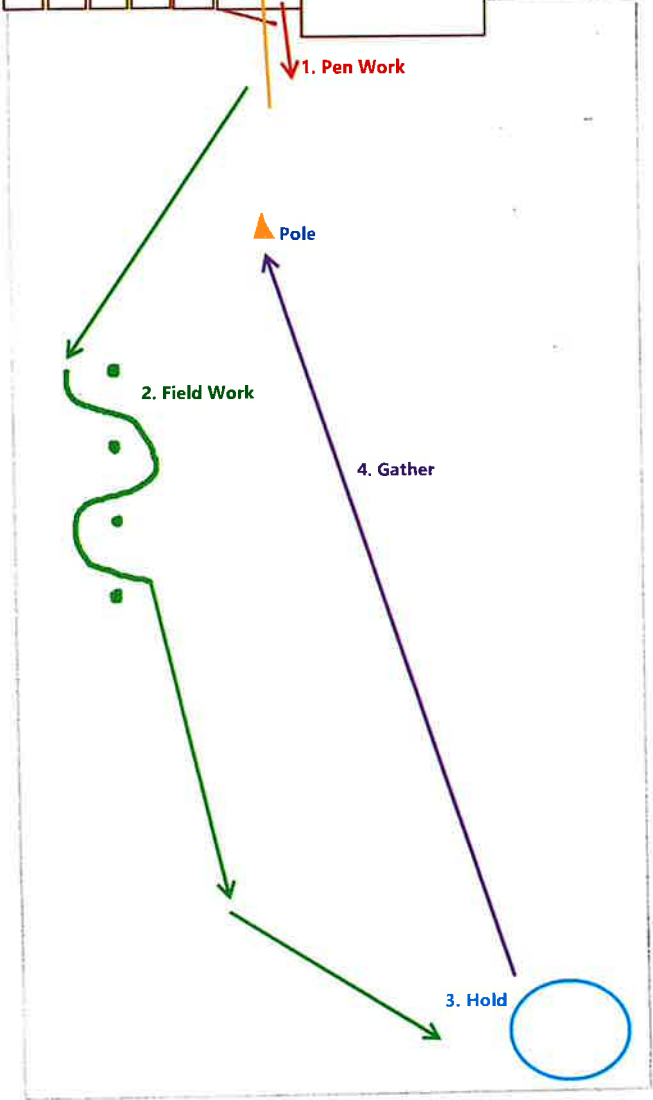
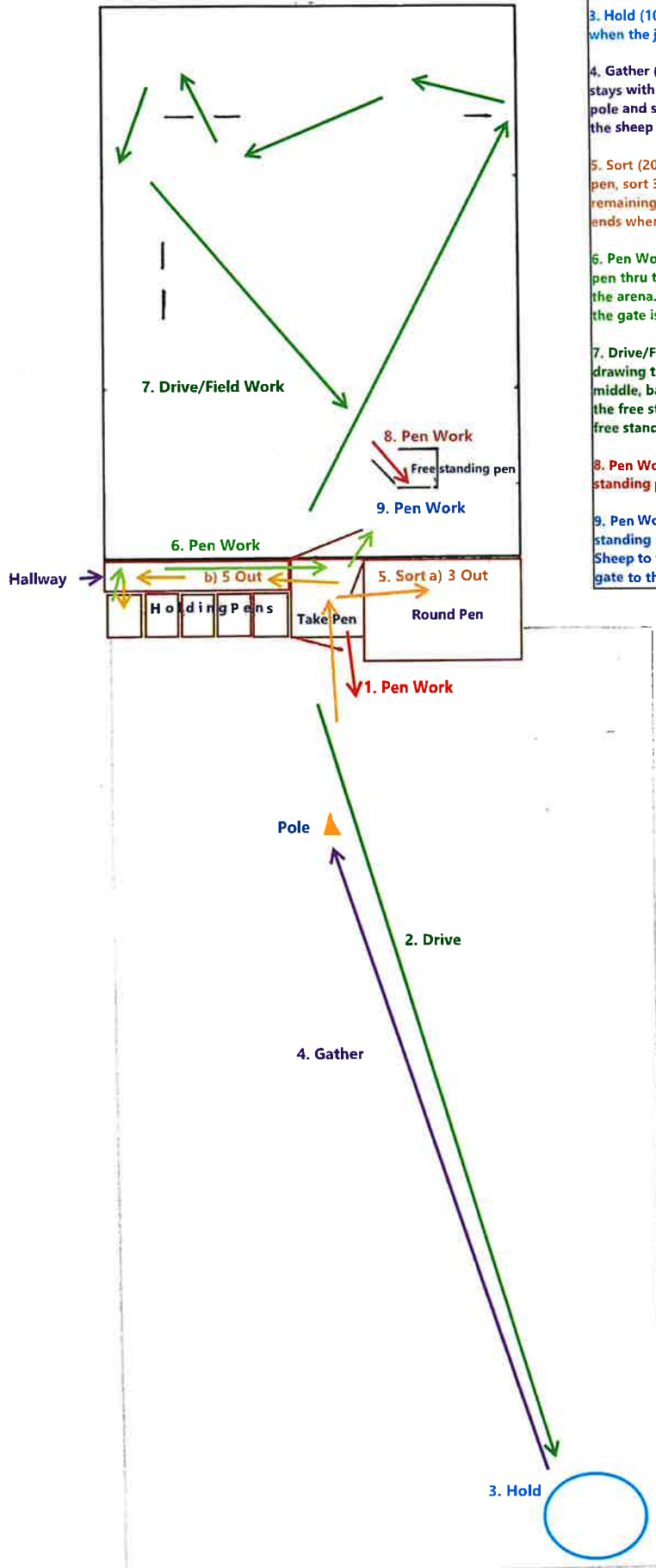


- Tasks:**
1. Pen Work (5 points) - take 8 Sheep out of the take pen. Task ends when the gate is closed.
 2. Field Work (20 points) - Drive the Sheep thru the free standing poles on the left side of the field, then to the right corner like in the drawing. Task ends when the sheep are in the corner.
 3. Hold (10 points) - Hold the Sheep in the corner. Task ends when the Judge calls it.
 4. Gather (20 points) - Leave the Sheep, go to the pole dog stays with the Sheep. Call dog off, take your position at the pole and send your dog to gather the sheep. Task ends when the sheep are with you at the pole.
 5. Sort (20 points) - After putting the Sheep back in the take pen, sort 3 Sheep out in the round pen. Take the remaining 5 out in the arena.
 6. Drive/Field Work (20 points) - Bring the 5 Sheep like in the drawing to the left, thru the vertical obstacle across the arena in the right corner and back near the free standing pen. There the task ends.
 7. Pen Work (15 points) - Bring the 5 Sheep in the free standing pen. Task ends when the gate is closed.
 8. Pen Work (15 points) - Take the Sheep out of the free standing pen and back in the take pen. From there bring the 5 Sheep to the 3 Sheep in the round pen. Task ends, when all Sheep are in the round pen and the gate to the round pen is closed.



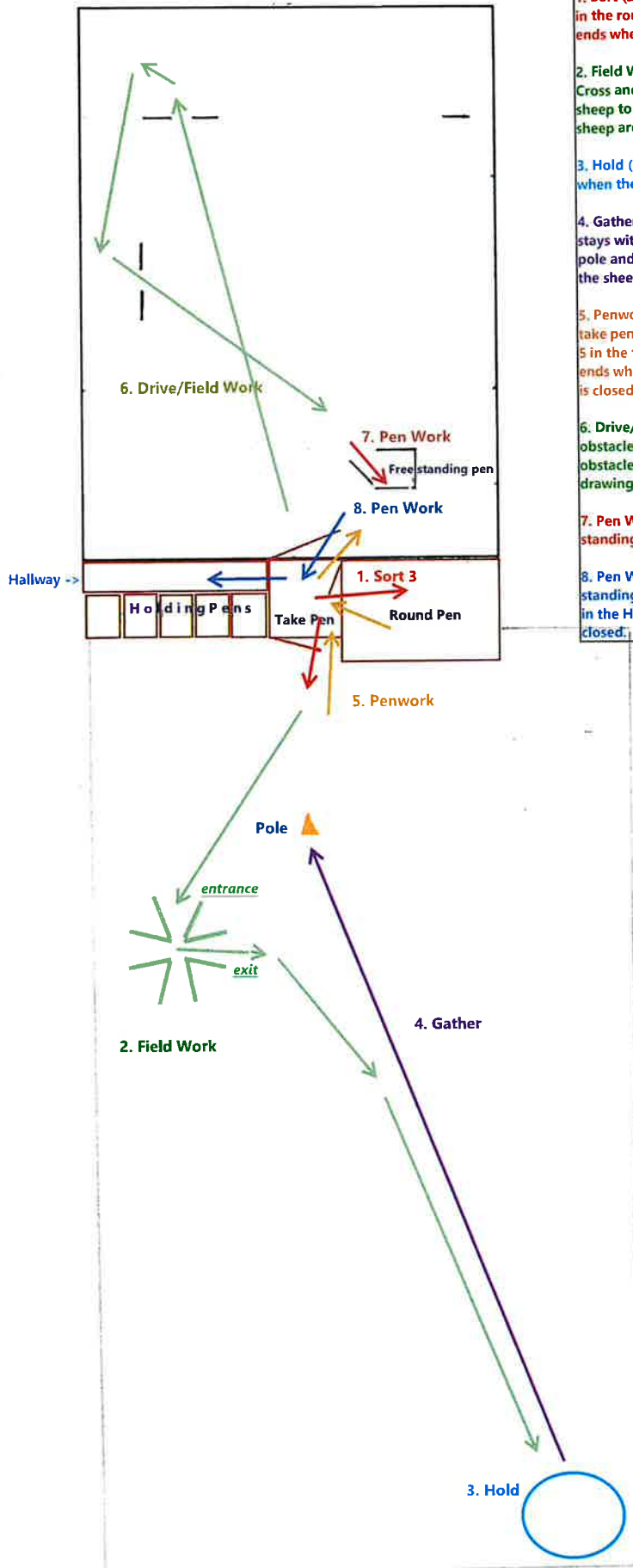
ASSEO Sunday, 20.08.2023
 Sheep Course #2

Cattle and Sheep Arena Size: 42 x 70 m



Tasks:

1. Pen Work (7 points) - take 8 Sheep out of the take pen. Task ends when the gate is closed.
2. Drive (15 points) - Drive the Sheep to the right corner. Task ends when they reached the corner.
3. Hold (10 points) - Hold the Sheep in the Corner. Task ends when the judge calls it.
4. Gather (18 points) - Leave the Sheep, go to the pole dog stays with the Sheep. Call dog off, take your position at the pole and send your dog to gather the sheep. Task ends when the sheep are with you at the pole.
5. Sort (20 points) - After putting the Sheep back in the take pen, sort 3 marked Sheep out in the round pen. Put the remaining 5 thru the Hallway in the last holding pen. Task ends when the Sheep are in the holding pen.
6. Pen Work (10 points) - Work the 5 Sheep out of the holding pen thru the Hallway back in the take pen. Then bring them in the arena. Task ends when the 5 Sheep are in the arena and the gate is closed.
7. Drive/Field Work (20 points) - Bring the Sheep like in the drawing to the right corner in the back. Then down thru the middle, back thru the obstacle on the left and back close to the free standing pen. Task ends when the Sheep are near the free standing pen.
8. Pen Work (15 Points) - Bring the 5 Sheep in the free standing pen. Task ends when the gate is closed.
9. Pen Work (10 points) - Take the Sheep out of the free standing pen and back in the round pen. From there put the 5 Sheep to the 3 Sheep in the round pen. Task ends when the gate to the round pen is closed.



Tasks:

1. Sort (20 points) - Sort 3 marked Sheep out of the take pen in the round pen. Put the remaining 5 out in the field. Task ends when the gate from the take pen to the field is closed.
2. Field Work (20 points) - Drive the 5 Sheep to the Maltese Cross and through it like in the drawing. Go on with the sheep to the right corner in the back. Task ends when the sheep are in the corner.
3. Hold (10 points) - Hold the Sheep in the corner. Task ends when the sheep stand still and the judge calls it.
4. Gather (20 points) - Leave the Sheep, go to the pole dog stays with the Sheep. Call dog off, take your position at the pole and send your dog to gather the sheep. Task ends when the sheep are with you at the pole.
5. Penwork (10 points) - After putting the Sheep back in the take pen, bring the 3 Sheep out of the round pen back to the 5 in the take pen. Bring the Sheep out in the Arena. Task ends when the Sheep are in the arena and the take pen gate is closed.
6. Drive/Field Work (15 points) - Bring the Sheep thru the obstacle in the left corner, half way down and thru the obstacle on the left close to the free standing pen like in the drawing. Task ends when the Sheep are close to the pen.
7. Pen Work (15 points) - Bring the Sheep in the free standing pen. Task ends when the gate is closed.
8. Pen Work (15 points) - Take the Sheep out of the free standing pen and back in the take pen. After that bring them in the Hallway. Task ends when the gate to the Hallway is closed.