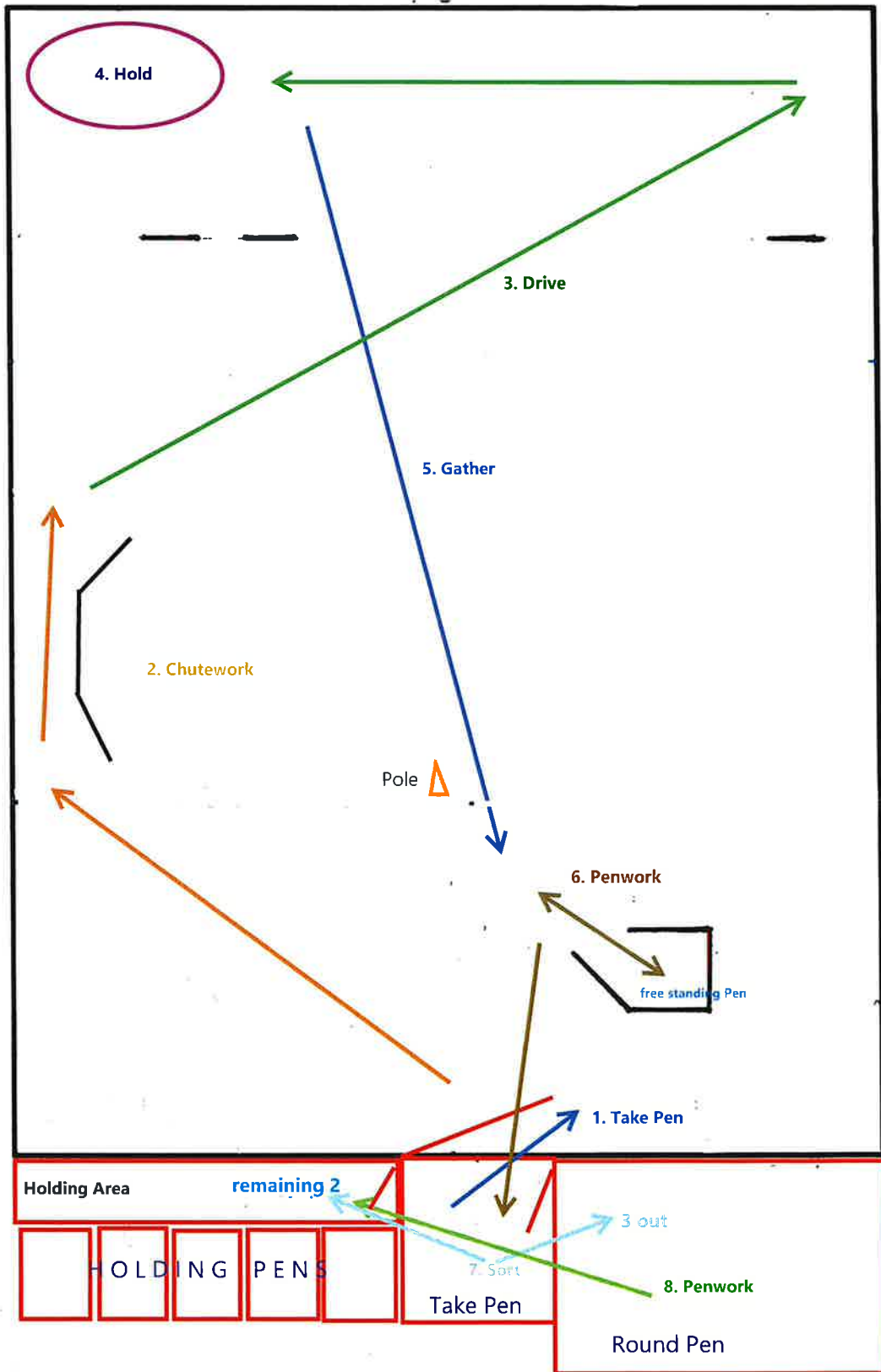


Cattle Course #1

1. Penwork (8 Points)
Take the 5 Cattle out of the take pen. Task ends when the Cattle are in the arena and the gate to the take pen is closed.
2. Drive (15 Points)
Drive the Cattle up to the backfence. Task ends when all Cattle have reached the fence.
3. Hold (10 Points)
Hold the Cattle in the middle of the backfence. Task ends when all Cattle stand still and the Judge calls it.
4. Gather (18 Points)
Handler calls the dog off and goes with the dog to the pole. From there the handler sends the dog to gather the Cattle. To get maximum points the handler has to stay at the pole. Task ends, when the cattle crossing the line between the pole and the free standing pen.
5. Fieldwork (15 Points)
Bring the Cattle to the fence on the left and thru the vertical obstacle like in the drawing. Task ends when the Cattle cross the line of the obstacle.
6. Penwork (15 Points)
Bring the Cattle to and in the free standing pen. Task ends when the gate from the pen is closed.
7. Penwork (12 Points)
Take the Cattle out of the free standing pen and bring them around the free standing pen like in the drawing back in the take pen. Task ends when the Cattle are in the take pen and the gate is closed.
8. Sort (20 Points)
Sort 3 marked Cattle from the take pen out in the round pen. Put the 2 remaining Cattle in the holding area. Task ends when all gates are closed.
9. Penwork (12 Points)
Take the 3 Cattle out of the round pen into the holding area. Task ends when all Cattle are in the holding area and the gate to the holding area is closed.

ASSEO Sunday, 20.08.2023
Cattle Course #2

Cattle and Sheep Arena Size: 42 x 70 m

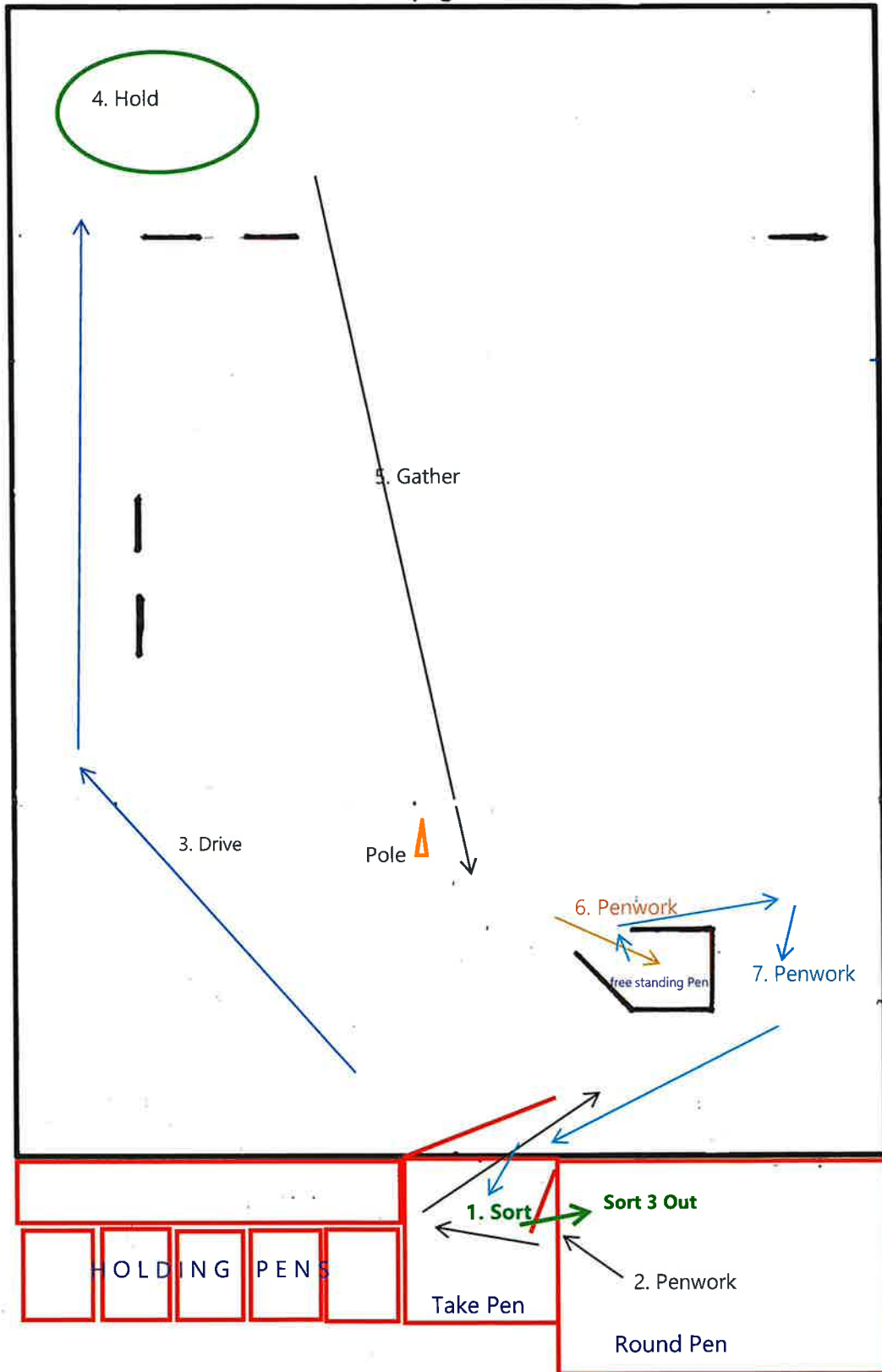


Cattle Course #2

1. Penwork (10 Points)
Take the 5 Cattle out of the take pen in the arena. Task ends when the Cattle are in the arena and the gate is closed.
2. Chutework (15 Points)
Bring the Cattle thru the chute on the left side. Task ends when all Cattle are thru the chute.
3. Drive (15 Points)
Drive the Cattle in the right corner and then in the left corner like in the drawing. Task ends when the Cattle are in the left corner.
4. Hold (15 Points)
Hold the Cattle in the left corner in the back. Task ends when all Cattle stand still and the Judge calls it.
5. Gather (20 Points)
Handler calls the dog off and goes with the dog to the pole. From there the handler sends the dog to gather the Cattle. To get maximum points the handler has to stay at the pole. Task ends when the cattle cross the line between the pole and the right fence.
6. Penwork (20 Points)
Bring the Cattle in the free standing pen and close the gate. Take them out and bring them in the take pen. Task ends when the gate from the take pen is closed.
7. Sort (20 Points)
Sort 3 marked Cattle from the take pen into the round pen. Bring the 2 remaining Cattle in the holding area. Task ends when gates are closed.
8. Penwork (10 Points)
Take the 2 Cattle out of the round pen and into the holding area. Task ends when all Cattle are in the holding area and the gate to the holding area is closed.

ASSEO Sunday, 20.08.2023
Cattle Course #3

Cattle and Sheep Arena Size: 42 x 70 m



Cattle Course #3

1. Sorting (Points 25)

Sort 3 marked Cattle out of the 5 cattle from the take pen into the round pen. After the sort put the 2 Cattle out of the take pen to the 3 Cattle in the round pen. Task ends when the gate from the take pen to the round pen is closed.

2. Penwork (Points 10)

Put the 5 Cattle out of the round pen through the take pen in the arena. Task ends when both (take and round pen) gates are closed.

3. Drive (Points 20)

Drive the 5 Cattle clockwise along the arena fence and behind the obstacle on the left like in the drawing, to the left corner in the back. Task ends when the Cattle cross the line marked thru the free standing horizontal obstacle on the left and the fence.

4. Hold (Points 15)

Hold the 5 Cattle in the corner. Task ends when all Cattle stand still and the Judge calls it.

5. Gather (Points 20)

Handler calls the dog off and goes with the dog to the pole. From there the handler sends the dog to gather the Cattle. To get maximum points the handler has to stay at the pole. Task ends when the cattle cross the line between the pole and the right fence.

6. Pen work (Points 20)

Bring the 5 Cattle in the free standing pen. Task ends when the gate from the pen is closed.

7. Pen Work (Points 15)

Take the Cattle out of the free standing pen and bring them around the free standing pen like in the drawing back in the take pen. Task ends when the Cattle are in the take pen and the gate is closed.